

# STUDIO ART



Studio Art majors concentrate on the creative, technical, and practical aspects of art-making, acquiring a broad-based background in expressive skills, design, and creative production, with specialized tracks in Painting, Drawing, and Printmaking; Sculpture and Ceramic Sculpture; Electronic Media and Photography.

Students can develop their visions through a diverse range of materials and media, supplementing traditional methods with the most advanced practices in emerging media, digital imaging, audio and video editing, computer aided modeling, and information visualization.

## PROGRAMS

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- Bachelor of Arts in Studio Art
- Minor in Studio Art

## SKILLS YOU'LL ACQUIRE

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- Analytical and critical abilities
- Drawing, design, and digital media skills
- Ability to relate and communicate visually
- Conceptual and informational organization
- Communication and interpersonal skills
- Creativity skills
- Assessing, evaluating and understanding





Studio Art major Milo Mohamed '24, and Associate Professor Izumi Ashizawa pose with a paper sculpture created by Mohamed that was selected as a stage prop for *Letters of Suresh*, an Off-Broadway play by Rajiv Joseph. Photo credit: Nathali Rivera

## A SAMPLING OF OUR COURSES

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- Life Drawing and Painting
- Introductory Photography
- Printmaking: Intaglio Processes
- Lithography
- Introductory Ceramics
- Sculpture: Welding, Construction and Intermedia
- Socially Engaged Art
- The Creative Process
- Video Art
- Digital Arts: Animation

## CAREERS TO EXPLORE

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You'll gain the knowledge and skills to work in many different professions, including:

- Professional Artist
- Art and Design Studios
- Journalism
- Publishing
- Technical Writing
- Media and Graphics
- Advertising
- Arts Administration



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